# Model-Based Adaptive Design Methods for Improving the Effectiveness of Reef Monitoring

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### Motivation

- Reef monitoring programs are a key instrument in identifying patterns, trends, and threats to coral reef systems.
- However, implementation and maintenance of such programs are highly expensive.
- Much of the current work on developing cost effective monitoring programs pays particular attention on using adaptive design methods.

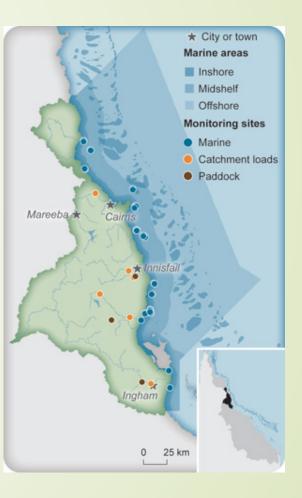


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Our objective is to develop a model-based adaptive design to improve the effectiveness of reef monitoring. This work is in progress and I will show some initial results.

### What is Design?

- The choice of sampling locations in space and time.
- There are two basic types of designs.
- Static designs Designs which remain fixed over time.
- Adaptive designs Designs which change over time.



## **Finding the Optimal Design**

- The goal of the design phase is to form a new design (e.g., locations) that will provide new data to inform our objectives.
- Optimal experimental designs may be used to achieve the experimental goals more rapidly and hence reduce experimental costs.
- We choose the optimal design based on some utility functions.

### **Utility functions**

- A utility function  $u(d, y, \theta)$  represents the expected worth of the experimental data obtained under the design *d*.
- The aim is to find the optimal design which maximises the expected value of the utility function:

$$U(\boldsymbol{d}) = \int_{\boldsymbol{y}} \int_{\boldsymbol{\theta}} u(\boldsymbol{d}, \boldsymbol{y}, \boldsymbol{\theta}) p(\boldsymbol{y}|\boldsymbol{\theta}, \boldsymbol{d}) p(\boldsymbol{\theta}) d\boldsymbol{\theta} d\boldsymbol{y}$$

where  $\theta$ -model parameter,  $p(\theta)$ -prior distribution,  $p(y|\theta,d)$ -likelihood of unobserved data given that the design d is applied.

For example, maximizing inverse of the average prediction variance.

#### Model

- The impact of some environmental variables on coral reef has a temporal and spatial variability.
- Coral cover model should capture this variability well.
- We assume geostatistical mixed beta regression model;

$$\eta_i := G(E(y_i|\Theta)) = x_i^T \beta_\mu + z_i, i = 1, ..., n$$
$$\xi_i = H(\psi_i) = s_i^T \beta_\psi.$$

where  $\eta_i$ -linear mixed model for mean,  $\xi_i$ -linear model for precision,  $z_i$ -random effect terms,  $z_i | \Sigma_{z_i} \sim \text{MVN}(0, \Sigma_{z_i})$ , where  $\Sigma_{z_i}$  comes from a covariance model.

## **Approximate the Utility**

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- Often utilities are functions of posterior and they do not have a closed form solution.
- A utility can be numerically approximated using MC integration as  $U(d) = \frac{1}{T} \sum_{t=1}^{T} U(d, y^{(t)}, \theta^{(t)}),$

where  $\theta^{(t)} \sim p(\theta)$  and  $y^{(t)}$  is drawn from  $p(y|\theta^{(t)}, d)$ .

- A large number of posterior distributions need to be sampled to evaluate the expected utility of a given design.
- This renders the process much more computationally expensive than inference.

#### **Approximate the Posterior**

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Laplace approximation can quickly produce an approximation to the posterior using multivariate normal distribution.

This can be expressed mathematically as  $P(\theta|y,d) \approx N(\theta|\hat{f},A^{-1})$ 

where  $\hat{f}$  denotes the mode of the posterior distribution and A denotes Hessian of the negative log posterior at  $\hat{f}$ .

#### **Approximate the Likelihood**

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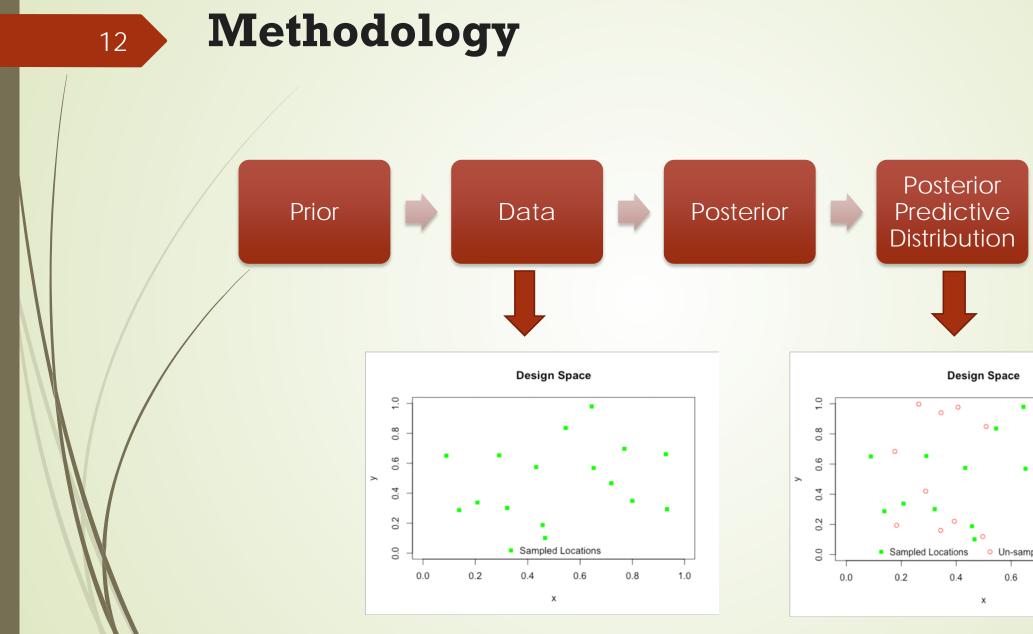
- Random effects are part of the model but cannot be part of the likelihood because they are not real data.
- The log likelihood of the model is

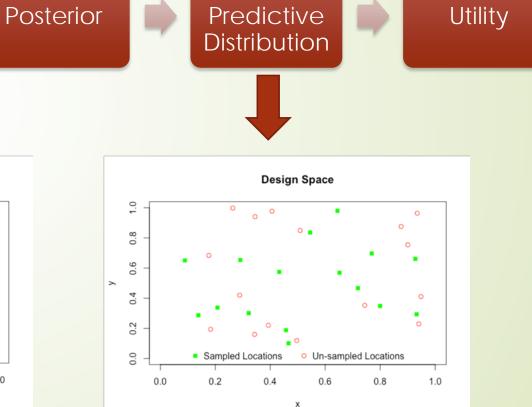
$$l(\boldsymbol{\theta}|\boldsymbol{y},\boldsymbol{d}) = Log \int p(\boldsymbol{y}|\boldsymbol{\theta},\boldsymbol{d},\boldsymbol{z})p(\boldsymbol{z})d\boldsymbol{z},$$

where  $p(y|\theta, d, z)$  is the distribution of responses given the random effects, p(z) is the distribution of random effects.

Then the Monte Carlo log likelihood approximation is

$$l(\boldsymbol{\theta}) = Log\left(\frac{1}{m}\sum_{k=1}^{m} p(\boldsymbol{y}|\boldsymbol{\theta}, \boldsymbol{d}, z_k)\right).$$





# **Our Utility Approximation**

Our utility is the inverse of the average prediction variance.

- 1. Simulate data from the posterior predictive distribution,  $Y_k: k = 1, ..., L.$
- 2. Calculate the variance at each site.

 $a_1 = VAR[\tilde{y}_1^{(1,1)}, \tilde{y}_1^{(1,2)}, \dots, \tilde{y}_1^{(1,L)}]$ 

$$a_2 = VAR[\tilde{y}_2^{(1,1)}, \tilde{y}_2^{(1,2)}, \dots, \tilde{y}_2^{(1,L)}]$$

n-# of sampled sites  $n_0$ -# of un-sampled sites

$$a_{n+n0} = VAR[\tilde{y}_{n+n0}^{(1,1)}, \tilde{y}_{n+n0}^{(1,2)}, \dots, \tilde{y}_{n+n0}^{(1,L)}]$$

3. The utility is 
$$u(d, y) = \frac{1}{a_1 + a_2 + \dots + a_{n+n_0}}$$

#### **Comparisons of Fixed Designs**

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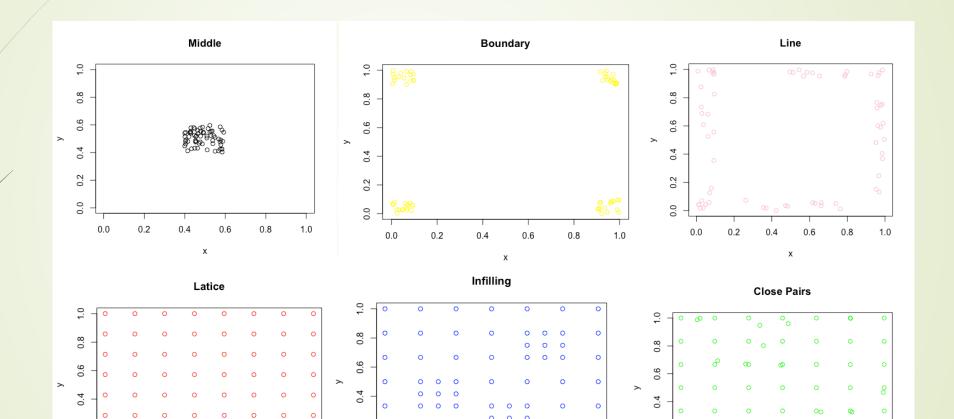
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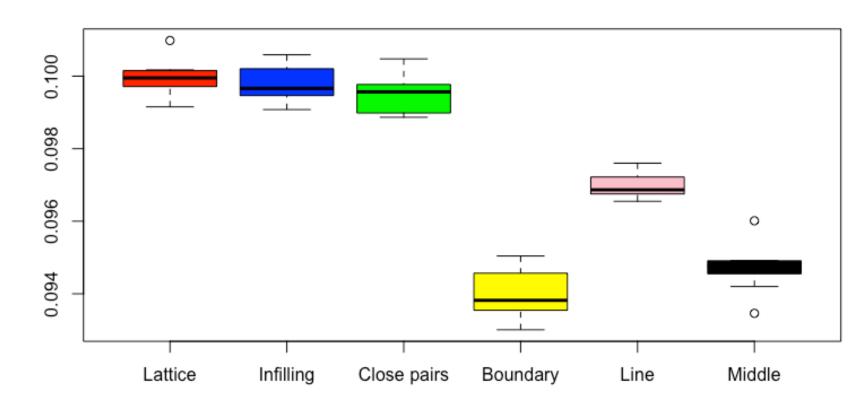
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Comparision of Fixed Designs



#### Discussion

- We compared a limited number of geometrically simple classes of design.
- These type of simple designs are easily explained to practitioners.

#### **Conclusions and Future Works**

- The general spatial structure of a design is more important than the precise location of each point within it.
- Therefore, this work can be extended to find the general spatial structure of a design using an optimization algorithm.

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# **Thank You!**